

TEN FRAME GAME

Supplies: Game board
One die
Counters or beans to keep track of your score

Goal: To be the first to completely cover two ten frames.

Basic Game:

Each player in turn rolls the die, and places that number of beans or counters on his/her Ten Frame Game Board. A player may break any number rolled into two smaller numbers equivalent to the one rolled. With this option, if a player rolls a 6, ($6 = 3 + 3$ or $2 + 2 + 2$ or $1 + 2 + 3$) a player can place one counter or bean on a Ten Frame to complete that frame, and the rest to start a new Ten Frame. The first player to completely fill both Ten Frames on their side of the Ten Frame Game Board wins.

Extension

Each player begins with a full Ten Frame Game Board. As players roll the dice, the number rolled is subtracted from the Game Board. The first to remove all counters or beans is the winner.

Where's the math?

Adding
Combinations to ten
Part to whole

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